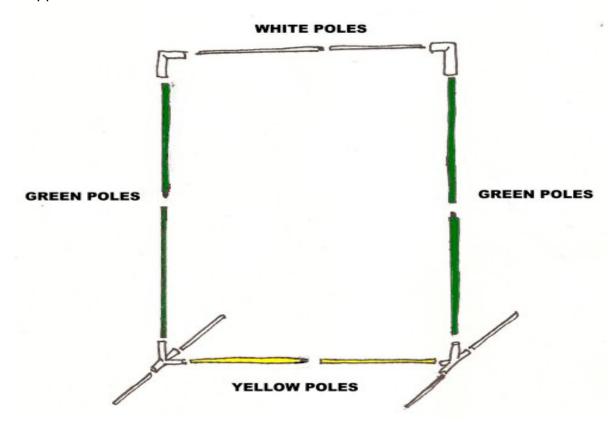


INSTRUCTIONS FOR PIN THE TAIL ON THE DONKEY GAME

This document is available on-line at www.a-zrental.com in the customer service area Eden Prairie Rentals Special Events (952) 944-6916

Assembly Instructions

- Select level area to operate game with plenty of room to allow for a line to form and a safe distance between players and spectators.
- Assemble framework per sketch. Each side has 2 poles; 2 white poles on top; 2 yellow poles on the bottom; 2 green poles on each side.
- Insert the poles into the corresponding elbows and 4 way fittings. There should be 4
 unmarked poles left over. These poles slide through the opening of the 4 way cross to
 support the frame when it is upright.
- Attach the canvas to the framework using the velcro straps.
- If using the game outdoors, it is recommended to use sandbags on the bottom supports.



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SAFETY INSTRUCTIONS

- Always use stakes when using game outside. If game is on pavement, use sandbags. In a breeze, use stakes and sandbags.
- Never use game in strong winds or lightning.
- Use caution when setting up or taking down the game. Until the canvas is attached, the sections of pipe can come apart and fall down causing injury.

Pin the Tail on the Donkey Packing List

Please make sure all parts have been included. Parts have been checked prior to rental. Any missing parts upon return will be charged to the customer.

Quanity	Description and Replacement Cost
2	White Poles (\$10 per pole if missing)
2	Yellow Poles (\$10 per pole if missing)
4	Green Poles (\$10 per pole if missing)
4	Unmarked Poles (\$10 per pole if missing)
2	Elbow Fittings (\$12 charge if missing)
2	Putters (To be determined if missing)
2	Four-Way Fittings (\$17 charge if missing)
1	Golf Club Case (\$85 charge if missing)
1	Canvas (To be determined if missing)
3	Velcro Tails (To be determined if missing)